

## Free Tools for Interactive Storytelling



Here's a non-exhaustive list of tools, services and software you might find useful for developing, creating and delivering interactive stories...

### Twine

An amazing free tool for creating interactive text adventures and interactive fiction fast – but also can be used to create audio visual experiences with variables and gamification.

[www.twinery.org](http://www.twinery.org)

### Inklewriter

Free writing tool for creating interactive stories from the creators of 80 Days.

[www.inklewriter.com](http://www.inklewriter.com)

### Eko

Tool (including free version) for creating interactive videos that play on desktop, mobile and tablet.

[www.eko.com](http://www.eko.com)

### Pixlr

Online free photoshop clone – does what it says on the box!

[www.pixlr.com](http://www.pixlr.com)

### Canva

Online design and publishing tool with free options.

[www.canva.com](http://www.canva.com)

## **Infogram**

Tool (with free option) for making animated infographics and presentations.

[www.infogram.com](http://www.infogram.com)

## **Coggle**

Mind mapping tool with a free option.

[www.coggle.it](http://www.coggle.it)

## **RenPy**

Free authoring tool for making interactive “visual novels” (a subgenre all to themselves!)

[www.renpy.org](http://www.renpy.org)

## **Quest**

A free program for creating text adventures – not tried it here but lots of people rate it highly...

[www.textadventures.co.uk/quest](http://www.textadventures.co.uk/quest)

## **Stornaway**

Tool for making interactive stories, interactive videos and games. (Has free option.)

[www.stornaway.io](http://www.stornaway.io)

## Chatfuel

A free chatbot builder that can be used for free.

[www.chatfuel.com](http://www.chatfuel.com)

*NB: Chatbot apps come and go all the time but generally you can find a free one and it's a crucial part of interactive story development to try making characters in these programs... I also use [DialogueFlow](#) which is part of Google and has a free plan but it's a bit more of a steep learning curve than Chatfuel...*

And last but not least...

## Lining Paper (like blank wallpaper) and a Marker Pen

Not free but cheap, highly useful and 100% effective for charting your interactive story and user experience...



For other free resources such as the **project success scorecard** and ongoing tips and tricks on the **modern audience 10101** email list – please go to: [www.bellyfeel.co.uk/resources/](http://www.bellyfeel.co.uk/resources/)